

Extract the Archive

Your first step is to extract the archive. We generally advise people to extract this to a project-specific directory rather than a directory they'll use for all projects, as changes in GraffitiSuite might break things in other projects where you've not actively intended to update to a new version.

Add the Classes

Once you've opened the demo project - in the gsdesktopedition subdirectory - copy the GraffitiSuite folder from the project navigator on the left. In your project, select Edit > Paste from the Menu Bar.

Video Walkthrough

Selective Usage

If you don't wish to use all of the GraffitiSuite products in your project, you must first add the GraffitiDesktopControl and GraffitiHTMLExporter classes to your project followed by those you wish to use. Products are grouped to make this easier.

From:
<https://graffitisuite.com/wiki/> - **GraffitiSuite Documentation**

Permanent link:
https://graffitisuite.com/wiki/doku.php?id=desktop:getting_started_desktop

Last update: **2020/03/24 07:49**

