

See Also

This class has no related objects.

Enumerations

Name	Values
Alignments	Left
	Center
	Right
Positions	Left
	Right

Constants

Name	Type	Value
kModeLine	Integer	0
kModeWord	Integer	1

Events

Definition	Description
ClearClicked	Fired when the user clicks the clear button.
DoSearch(SearchFor as String)	Fired when the users presses Enter or Return in the field.
LabelClicked	Fired when the user clicks the label.
TextChanged	Raised when the hosted control is a TextField or TextArea and its value changes.

Methods

Definition	Description
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This class exposes no methods.

Properties

Name	Type	Default Value	Description
AutoComplete	Boolean	False	When True, the control will attempt to autocomplete the text as it is typed.
AutoCompleteMode	Integer	kModeLine	The mode to use for autocompleting entered text.
AutoCompleteValues()	String	Nil	Array of values used for autocompleting.
BorderColor	Color	&c000000	Color used to draw the border of the component when SystemColors = False.
BorderRadius	Double	0	Radius of control corners.

Name	Type	Default Value	Description
Field	RectControl	Nil	The UI element instance to incorporate.
FieldBackColor	Color	&c000000	Color used to draw the bgcolor of the component and apply to the TextField when SystemColors = False.
FieldTextColor	Color	&c000000	Color applied to the TextField's text when SystemColors = False.
FieldTextFont	String	"System"	Font applied to the TextField's text.
FieldTextSize	Integer	0	Size of the text in the TextField.
Icon	Picture	Nil	Icon draw in the label portion.
IconPosition	GraffitiTextField.Positions	Left	Position of icon in the label.
Label	String	"Untitled"	Label text.
LabelBackColor	Color	&c000000	Color applied to the label segment when SystemColors = False.
LabelPosition	GraffitiTextField.Positions	Left	Position of the label in relation to the TextField.
LabelTextAlignment	GraffitiTextField.Alignments	Left	Position of the label's content.
LabelTextBold	Boolean	False	Font weight of the label text.
LabelTextColor	Color	&c000000	Color applied to the label text when SystemColors = False.
LabelTextItalic	Boolean	False	Determines whether the label's text will be drawn italicized.
LabelTextSize	Integer	12	Font size of label text.
LabelTextUnderline	Boolean	False	Underline decoration for label text.
LabelWidth	Integer	-1	Width of the label area. Use -1 for auto.
ResizeFieldHeight	Boolean	True	When True, will resize the contained control to fill the area.
ResizeFieldWidth			
ShiftIcon	Boolean	False	When True, the component will attempt to shift the icon's colors. Use transparent icons for best effect.
ShowClearButton	Boolean	True	If True, the clear button x will be shown in the field on the opposite side of the TextField from the label.
SystemColors	Boolean	True	When False, the component will use the colors assigned to the various properties. When True, the control attempts to use the system defined colors. Dark Mode adaptive.

Examples

This class currently has no examples.

Notes

This class currently has no notes.

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